



University of Tsukuba

# Zonal Analysis: A GIS lecture tutorial

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### Data & Software

- 1. Built-up/developed area map, slope maps, road distance map, erosion potential map, and municipal boundary map.
- 2. ArcGIS software

# 1. Introduction

### Background

- Zonal analysis is one of the most important analysis tools in ArcGIS under its spatial analyst extension.
  - It is useful for GIS-related studies or activities such as environmental monitoring (e.g., erosion potential estimation), urban studies (e.g., urban development pattern analysis), land management (e.g., land suitability analysis), among others.
  - In ArcGIS, several zonal tools are available such as tabulate area, zonal fill, zonal geometry, zonal statistics as table, among others.
- In this lecture tutorial, two of the most commonly used zonal tools will be explored. These are "tabulate area" and "zonal statistics as table".

### Objective

• The aim of this lecture tutorial is to explain two zonal tools available in ArcGIS software, namely "tabulate area" and "zonal statistics as table", and give examples of how these tools are used in actual analysis.

# 2. Basic concepts & definitions

#### Zonal analysis

• is the creation of an output raster (or statistics table) in which the desired function is computed on the cell values from the input value raster that intersect or fall within each zone of a specified input zone dataset. *Source: ESRI* 

#### An input zone

- can be a vector file or an integer raster file.
- Examples of an input zone include but not limited to the following: administrative or political boundary, buffer zones, slope or elevation values or classes, areas of interests with defined boundaries, among others.

#### An input value raster

- includes any raster file that contains values that can be analyzed visually and statistically.
- Examples of an input value raster include but not limited to the following: built-up/ developed area map, erosion potential map, land suitability map, among others.

The input zone dataset is only used to define the size, shape, and location of each zone, while the input value raster contains the values to be used in the

evaluations within the zones. Source: ESRI



**Note:** The main outputs of the examples illustrated in this lecture tutorial are tables, which can be further analyzed statistically. These tables can also be linked (using the "Join and Relates" function) to the zone layer and used to visualize the results of the zonal analysis.

### 4.1. How does it work?

*Goal:* To determine the area of built-up/developed areas for each slope value.



#### **INPUT layers**

#### **OUTPUT table**

Rowid	VALUE	VALUE_1
1	0	900
2	1	3600
3	2	3600
4	3	2700

• The "VALUE" column contains the integer slope values.

• The "VALUE\_1" column contains the area (m<sup>2</sup>) of built-up/developed areas for each integer slope value.

#### Note:

- Zones are defined as areas that have identical values.
- If the zone input is a raster, it must be integer.
- If the zone input is a feature class, the zone field must be integer, though a character field is also acceptable.

#### *Reference:* ESRI

### **4.2**. *Example*

### • Background

- In this example, we will try to illustrate how to use the "tabulate area" zonal tool using data from a study focusing on urban development pattern analysis.
- The study was conducted in Baguio, a hill station and summer capital of the Philippines. (*See* Estoque & Murayama, 2011 for more details).

### • Objective of this example:

• To explore the distribution of built-up/developed area relative to slope and the distance from the roads.

**Example** – List of data inputs

- <u>map of built-up/developed area (value raster layer)</u>
  - this map was extracted from a land use/cover map classified from an <u>ALOS</u> <u>AVNIR-2</u> image captured in 2009. (*Source:* Estoque & Murayama, 2011)
- <u>slope map (raster zone layer)</u>
  - $_{\circ}~$  the slope values, expressed as integers, range from about o-6o degrees
- <u>road map (vector zone layer)</u>
  - contains buffer zones (around the roads) with a zone size of 200m created using the multiple ring buffer method
  - the farthest distance from the road is about 2000 meters



### **Example** – Input maps



Slope map (with integer slope values) (raster file)

	Attribut	tes of Slop	e_intege	er (degrees) 💶 🗖 🔀
	Rowid	VALUE *	COUNT	<u>^</u>
E	0	0	915	
	1	1	4332	
	2	2	7151	
	3	3	6204	
	4	4	4450	
	5	5	3523	
	6	6	3026	
	7	7	2803	
	8	8	3104	
	9	9	2717	
	10	10	2492	×
	Recor	d: 14 4	1	► ►I Show: All <

#### Note:

Baguio city boundary

Hiah : 60

Low:0

• The "VALUE" column contains the integer slope values, while the "COUNT" column contains the number of pixels that correspond to each integer slope value. • The pixel or cell size is 30m.

### *Example – Input maps*



### Buffer zones from the roads (m) *(vector file)*

#### I Attributes of Distance from road (m)

	FID	Shape *	distance	Value	<u>^</u>			
F	0	Polygon	200	200				
	1	Polygon	400	400				
	2	Polygon	600	600				
	3	Polygon	800	800				
	4	Polygon	1000	1000				
	5	Polygon	1200	1200				
	6	Polygon	1400	1400				
	7	Polygon	1600	1600				
	8	Polygon	1800	1800				
	9	Polygon	2000	2000	~			
	Record: I I I I I Show: All V							

#### Note:

• The "distance" column was automatically created during the buffering process using the multiple ring buffer method.

• A separate column (Value) containing the distance from road integer values was created.

• The zone size is 200 meters.

X

### **Procedure – Built-up/developed area and Slope**

Spatial Analyst Tools     Solutional     Solutional     Solutional	Tabulate Area		Inputs:
<ul> <li>Distance</li> <li>Extraction</li> <li>Generalization</li> <li>Groundwater</li> <li>Hydrology</li> <li>Interpolation</li> <li>Local</li> <li>Map Algebra</li> <li>Math</li> <li>Multivariate</li> <li>Neighborhood</li> <li>Overlay</li> <li>Raster Creation</li> <li>Reclass</li> <li>Solar Radiation</li> <li>Surface</li> <li>Zonal</li> <li>Tabulate Area</li> <li>Zonal Fill</li> <li>Zonal Geometry</li> </ul>	Input raster or feature zone data Slope_integer (degrees)  Some field VALUE Input raster or feature class data built09 Class field VALUE Output table [zonal\slope_built09_tab_area] Processing cell size (optional) 30 Some Some Some Some Some Some Some Some	able Able	<ul> <li>Zone layer (raster)</li> <li>Slope map (integer)</li> <li>Zone field = VALUE</li> <li>See slide 10 for the details of the zone field "VALUE".</li> <li>Value raster layer</li> <li>Built-up/developed area map</li> <li>Class field = VALUE</li> </ul>
Zonal Geometry as Table Zonal Statistics Zonal Statistics as Table	Cancel Environments << Hide Help Tool Help		
Favorites Index Search Results			

### **Procedure** – Built-up/developed area and Distance from road

Spatial Analyst Tools     Solutional	Tabulate Area	<b>Inputs:</b>
<ul> <li>Defisity</li> <li>Distance</li> <li>Extraction</li> <li>Generalization</li> <li>Groundwater</li> <li>Hydrology</li> <li>Interpolation</li> <li>Local</li> <li>Map Algebra</li> <li>Math</li> <li>Math</li> <li>Neighborhood</li> <li>Overlay</li> <li>Raster Creation</li> <li>Reclass</li> <li>Solar Padiation</li> </ul>	Input raster or feature zone data Distance from road (m)  Control Distance from road (m) D	out       Zone layer (vector)         at table       Road distance map         vill contain       (buffer zones)         rea of       Zone field = VALUE         class in       See slide 11 for the details of         zone field "VALUE"
Surface Zonal Zonal Fill Zonal Geometry Zonal Geometry Zonal Geometry as Table Zonal Statistics Zonal Statistics as Table Favorites Index Search Results	Incel Environments   Cl 2	<ul> <li>Value raster layer</li> <li>Built-up/developed area map</li> <li>Class field = VALUE</li> </ul>

### **Output – Built-up/developed area and Slope**



### **Output – Built-up/developed area and Distance from road**





• The results of the zonal analysis show that built-up/developed area increases rapidly then decreases gradually as the slope gets steeper.

• Furthermore, the results show that built-up/developed area is relatively higher in locations closer to the roads and decreases gradually as the distance from the roads goes farther.

### 5.1. How does it work?

**Goal:** To determine the maximum and mean erosion potential for each slope value.



#### **INPUT layers**

#### Note:

- Zones are defined as areas that have identical values.
- If the zone input is a raster, it must be integer.
- If the zone input is a feature class, the zone field must be integer, though a character field is also acceptable.

#### **OUTPUT table**

Rowid	VALUE	MAX	MEAN
1	0	1.00	1.00
2	1	8.00	6.00
3	2	22.00	16.29
4	3	32.00	30.00

• The "VALUE" column contains the integer slope values.

• The "MAX" and "MEAN" columns contain the maximum and mean erosion potential rates for each integer slope value, respectively.

• Note that "zonal statistics as table" produces a lot of information and is not limited only to "MAX" and "MEAN" (see slide 25).

Reference: ESRI

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### **5.2.** *Example*

- Background
  - In this example, we will try illustrate how to use the "zonal statistics as table" zonal tool using data from a study focusing on erosion potential estimation.
  - The study was conducted in the province of La Union in the Philippines. (*See* Estoque et al., 2006 for more details).

### • Objective of this example:

• To explore the distribution of erosion potential relative to slope and calculate the maximum and mean erosion potential rates per municipality.

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### **Example** – List of data inputs

- <u>erosion potential map (value raster layer)</u>
  - this erosion potential map was empirically developed following the Revised Universal Soil Loss Equation (RUSLE) (Renard et al., 1997). (*Source:* Estoque et al., 2006)
- <u>slope map (raster zone layer)</u>
  - the slope values, expressed as integers, range from about 0 71 degrees
- <u>municipal boundary map</u> (vector zone layer)
  - the province of La Union is composed of 19 municipalities and 1 city



Erosion potential map (*raster file*)



	Attribu	tes of Eros	ion_pot	ential 📃 🗖 🔀
	Rowid	VALUE *	COUNT	<u>~</u>
Þ	0	0	936545	-
	1	1	151875	
	2	2	116445	
	3	3	94145	
	4	4	68419	
	5	5	47711	
	6	6	34222	
	7	7	24800	
	8	8	17417	
	9	9	12120	
	10	10	8845	<u>∼</u>
	Recor	d: 🛯	1	► ►I Show: All Selected ▼

#### Note:

• The column "VALUE" contains the erosion potential rates, while the column "COUNT" contains the number of pixels that correspond to each erosion potential rate.

• The pixel or cell size is 30m.



R	owid	VALUE *	COUNT		
	0	0	468045		
	1	1	313574		
	2	2	97654		
	3	3	46549		
	4	4	35219		
	5	5	30687		
	6	6	29132		
	7	7	29735		
	8	8	31165		
	9	9	31883		
	10	10	32254		

#### Note:

• The "VALUE" column contains the integer slope values, while the "COUNT" column contains the number of pixels that correspond to each integer slope value.

• The pixel or cell size is 30m.



	Attri	butes of M	unicipality						J
	FID	Shape *	CITY_MUNI	Area_m2	Code				ï
Þ	0	Polygon	SUDIPEN	70141687	1				
	1	Polygon	BANGAR	48707659	2				
	2	Polygon	LUNA	47700004	3				
	3	Polygon	BALAOAN	58845836	4				
	4	Polygon	SANTOL	105194757	5				
	5	Polygon	BACNOTAN	74856227	6				
	6	Polygon	SAN GABRIEL	158817765	7				
	7	Polygon	SAN JUAN	50952709	8				
	8	Polygon	SAN FERNANDO	99664263	9				
	9	Polygon	BAGULIN	76056556	10				
	10	Polygon	NAGUILIAN	91637563	11				
	11	Polygon	BURGOS	38203093	12				
	12	Polygon	BAUANG	87962841	13				
	13	Polygon	CABA	49334544	14				
	14	Polygon	ARINGAY	106342878	15				
	15	Polygon	PUGO	35860587	16				
	16	Polygon	TUBAO	49604284	17				
	17	Polygon	AGOO	35467398	18				
	18	Polygon	SANTO TOMAS	65670806	19				
	19	Polygon	ROSARIO	73238072	20				
	Re	cord: 🖬 🖣		I Show:	All	ielected	Records (0	out of 22	

#### Note:

- The province of La Union is composed of 19 municipalities and 1 city (San Fernando).
- For the names of the municipalities, refer to the attribute table (above).

### **Procedure – Erosion potential and Slope**



### **Inputs:**

#### Zone layer (raster)

- Slope map (integer)
- Zone field = VALUE

See slide 21 for the details of the zone field "VALUE".

#### Value raster layer

Erosion potential map

### **Procedure – Erosion potential and Municipality**



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### **Output – Erosion potential and Slope**

<u>File E</u> dit <u>V</u> iew <u>B</u> ookmarks <u>I</u> nsert <u>S</u> ele		Attribu	tes of zo	onalst_sl							Export Data	<ul> <li>The result</li> </ul>
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×		3	2	97545	87790496	0	242	242	2.50264	9.7835	C this layer's source data	accessed from
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5-10		15	14	29600	26640000	0	348	348	6.587466	Expe	ort Output municipality vs.erosion.txt	
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20 - 50		17	10	20307	20645100	0	362	362	6 12276	<b>-</b> ·		· THE MAA allu
50 - 100		19	18	24554	22098600	0	350	350	5,802639			"MFAN" columns
100 - 413		20	19	22192	19972800	0	341	341	5.955029			WIEAN COTUINIS
slope_integer		21	20	16090	14481000	0	344	344	5.292915			contain the
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Law 2		24	23	17742	15967800	0	359	359	5.45288			
		25	24	10996	9896400	0	346	346	5.658967			mean erosion
		26	25	9720	8748000	0	296	296	4.821708			
		27	26	11262	10135800	0	338	338	5.211153	Name		potential rates,
		28	27	8193	7373700	0	297	297	5.30343	Name.	Export_Uutput_slope_vs_erosion.txt	
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		Reco			<b>F</b> FI	Shov	V:   All	Selected	Rec	ords (0 ou	t or 72 5 SDE tables	
	-											

• The unit of the "AREA" in the attribute table is m<sup>2</sup>.

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### **Output – Erosion potential and Municipality**

File Edit View Bookmarks Insert Selec	Attributes of zonalst_	_municpality_v						Export Data	• The result
🗅 🚅 🖬 🎒 👗 🖻 🛍 🗙 📔	Rowid CITY_MUNI	ZONE-CODE C	COUNT AREA	MIN MAX	RANGE	MEAN	STD	Export: All records	(tabla) can ba
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STA_zonal\erosion	6 BACNOTAN	6	83057 74751296	0 209	209	2.171737	6.464	C the factors detect you consult the data into	the bource
🖃 🔲 La_Union_boundary	7 SAN GABRIEL	7 1	176394 158754590	0 382	382	9.623263	33.185	(only applies if you export to a feature dataset in a geodatabase)	window and can
	8 SAN JUAN	8	56508 50857200	0 155	155	2.281394	5.525	Output table:	window and can
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20 - 50	18 AGOO	18	39288 35359200	0 95	95	1.277286			
50 - 100	19 SANTO TOMAS	19	72908 65617200	0 137	137	1.228109			• The MAX and
100 - 413	20 ROSARIO	20	81320 73188000	0 99	99	1.587654			
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									slope value
• The unit of the "AREA" in the attribute table is m <sup>2</sup>									

### Analysis



		EROSION POTEN	TIAL RATES
MUNICIPALITY	CODE	Maximum	Mean
SUDIPEN	1	276	3.54
BANGAR	2	93	2.80
LUNA	3	77	1.75
BALAOAN	4	227	2.28
SANTOL	5	252	5.22
BACNOTAN	6	209	2.17
SAN GABRIEL	7	382	9.62
SAN JUAN	8	155	2.28
SAN FERNANDO	9	167	2.03
BAGULIN	10	413	8.84
NAGUILIAN	11	273	2.52
BURGOS	12	346	8.84
BAUANG	13	153	1.89
CABA	14	143	1.64
ARINGAY	15	239	2.26
PUGO	16	160	1.36
TUBAO	17	141	1.84
AGOO	18	95	1.28
SANTO TOMAS	19	137	1.23
ROSARIO	20	99	1.59

• The results of the zonal analysis show that erosion potential rate increases rapidly then decreases gradually as the slope gets steeper. However, there are also isolated cases in steep slopes where erosion potential rates are relatively higher.

• Three (3) of the 20 municipalities (including 1 city) have relatively higher maximum and mean erosion potential rates. These municipalities can be considered "hot spots" for erosion.

# 6. Remarks

- In this lecture tutorial, the basic concepts of zonal analysis were explained and two zonal tools, namely "tabulate area" and "zonal statistics as table" were explored.
- Step-by-step procedures on how to use these tools were illustrated using actual research studies on urban development pattern analysis and erosion potential estimation conducted in Baguio city and the province of La Union in the Philippines.
- Zonal analysis is just one of the many analysis tools that are available in ArcGIS, thus it can be used as a complementary method. Nevertheless, zonal analysis can provide initial results that can be used as inputs in a more rigorous analysis.

# **References & Suggested Readings**

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