## Estimation of Landsat TM Surface Temperature Using ERDAS Imagine Spatial Modeler



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Design for
beginner to intermediate level


## 1. DOWNLOAD TUTORIAL DATA

a) Download tutorial data from following URL.
http://giswin.geo.tsukuba.ac.jp/sis/tutorial/koko/surfacetemp/TM5_SurfaceTemp.zip
b) Unzip on your hard dive C or D

Example: C:\TM5_SurfaceTemp
Folder contents

1. tm5_sample.img
(Sample Landsat TM, Total 7 Bands and Band 6 is thermal band)
2. Landsat_Temperature.gmd
(ERDAS Spatial Model for calculation of surface temperature)
1 Open and have a look Landsat TM RGB-432 (Below figure)


## 2. CALCULATION

## 2 Click "Modeler" > "Model Maker"

## 3 Click File > Open




## 2. CALCULATION

4 Insert file "C:\TM5_SurfaceTemp\Landsat_Temperature.gmd"


Landsat 5 Spectral Radiance conversion to Temperature


Temporary Raster


Temperature in Kelvin


## 2. CALCULATION

## 5 Click Process > Run (or) Click \& icon



Landsat 5 Spectral Radiance conversion to Temperature


6 Insert Landsat TM file for Input ("tm5_sample.img") and click OK
7 Give Output file name, for example: "SurfaceTemp.img"
Note: The file dialogue box will show twice, one for input file and the other for output file.


## 2. CALCULATION

7 Give Output file name "SurfaceTemp.img" and click OK.


8 Check your progress.


## 3. EVALUATION

9 Open "Viewer" and Load your "SurfaceTemp.img" file.
10 Click + icon.
11 Check your temperature values in Celsius while moving the X-hair.

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## MODEL EXPLANATION

Step1. Conversion of the Digital Number (DN) to
Spectral Radiance (L)
$\mathrm{L}=\mathrm{LMIN}+(\mathrm{LMAX}-\mathrm{LMIN}) * \mathrm{DN} / 255$
Where
$\mathrm{L}=$ Spectral radiance
LMIN = 1.238 (Spectral radiance of DN value 1)
LMAX $=15.600$ (Spectral radiance of DN value 255)
DN = Digital Number

Step2. Conversion of Spectral Radiance to
Temperature in Kelvin
$T_{B}=\frac{K_{2}}{\ln \left(\frac{K_{1}}{L}+1\right)}$

Where
$\mathrm{K}_{1}=$ Calibration Constant 1 (607.76)
$\mathrm{K}_{2}=$ Calibration Constant 2 (1260.56)
$\mathrm{T}_{\mathrm{B}}=$ Surface Temperature

Step3. Conversion of Kelvin to Celsius
$\mathrm{T}_{\mathrm{B}}=\mathrm{T}_{\mathrm{B}}-273$

## PLEASE NOTE:

You need to change LMIN and LMAX for each thermal scene and you can find these values in satellite header file. To change these parameters, double click on first circle and modify it.

END OF DOCUMENT

