Estimation of Landsat TM Surface Temperature Using ERDAS Imagine Spatial Modeler

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Design for beginner to intermediate level

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1. DOWNLOAD TUTORIAL DATA

a) Download tutorial data from following URL.

 $http://giswin.geo.tsukuba.ac.jp/sis/tutorial/koko/surfacetemp/TM5_SurfaceTemp.zip$

b) Unzip on your hard dive C or D

Example: C:\TM5_SurfaceTemp Folder contents

- tm5_sample.img
 (Sample Landsat TM, Total 7 Bands and Band 6 is thermal band)
- 2. Landsat_Temperature.gmd (ERDAS Spatial Model for calculation of surface temperature)

Open and have a look Landsat TM RGB-432 (Below figure)











Insert Landsat TM file for Input ("tm5 sample.img") and click OK

Give Output file name, for example: "SurfaceTemp.img"

Note: The file dialogue box will show twice, one for input file and the other for output file.



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Give Output file name "SurfaceTemp.img" and click OK.

Enter New F	le for Raster: n18_PROMPT_USER		X
File			
Look in: 🔄	TM5_SurfaceTemp	- 🖻 😤 🕷	
🛃 tm5_sam	ble.img		OK
			Cancel
			Help
7			
			Recent
			Goto
File name:	SurfaceTemp.img		
Files of type:	IMAGINE Image (*.img)	▼ *	
2 Files, 0 Sub	directories, 1 Matches, 17848840k Byte	s Free	

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Check your progress.

🖌 Process List								
Row	Process Title	File	State	Progress	A			
	1 viewer							
	2 MODELMAKER							
3 Modeler - running model: EGMD_005156			DONE - Click Dismiss to Remove	100%	– X .			
•					•			
K	ill Dismiss Cancel Ca	ncel All S	elect None Select All Select	PID Close	Help			

3. EVALUATION

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Open "Viewer" and Load your "SurfaceTemp.img" file.

Click + icon.

Check your temperature values in Celsius while moving the X-hair.



MODEL EXPLANATION

<u>Step1. Conversion of the Digital Number (DN) to</u> <u>Spectral Radiance (L)</u>

L = LMIN + (LMAX - LMIN) * DN / 255 Where L = Spectral radiance LMIN = 1.238 (Spectral radiance of DN value 1) LMAX = 15.600 (Spectral radiance of DN value 255) DN = Digital Number

<u>Step2. Conversion of Spectral Radiance to</u> <u>Temperature in Kelvin</u>

$$T_B = \frac{K_2}{\ln\left(\frac{K_1}{L} + 1\right)}$$

Where

 K_1 = Calibration Constant 1 (607.76) K_2 = Calibration Constant 2 (1260.56) T_B = Surface Temperature

Step3. Conversion of Kelvin to Celsius

 $T_{\rm B} = T_{\rm B} - 273$

PLEASE NOTE:

You need to change LMIN and LMAX for each thermal scene and you can find these values in satellite header file. To change these parameters, double click on first circle and modify it.

END OF DOCUMENT